

November 4, 2005

## For Immediate Release

Re: Unwanted Development on the Kakaako Makai Peninsula

Contact:

Rod Tam (216-5454)

Ron Iwami - "Friends" President: (222-6645) ronald@kewalo.org

## FRIENDS" AGAINST KAKAAKO WATERFRONT DEVELOPMENT

"Friends of Kewalo Basin Park Association" or known as "Friends" will be holding their 1st general meeting to protest the proposed Kakaako Waterfront development plan. Alexander and Baldwin's (A&B) current plans, which were approved by Hawaii Community Development Authority (HCDA), had no public input and entails the selling of public land, building a 900- unit luxury condominium, shopping center and restaurants. With all the surrounding condominiums being built, there is a need for more public parks and not the commercial development on one of the most prime public lands remaining in urban Honolulu.

The information for this protest is as follows:

When: Sunday November 6, 2005 at 11:00 a.m.

Where: Kewalo Basin (the diamond head side of the Kewalo channel, Kewalos point)

The following guest speakers are scheduled to attend and voice their opposition to this proposed development. Scheduled to appear are City Councilman Rod Tam, House Speaker Calvin Say, Representative Bev Harbin, Representative Kirk Caldwell, Representative Galen Fox and Kakaako Neighborhood Board Member Nancy Hedlund. Between 100 – 200 people are expected to attend this protest. Everyone is welcomed to attend.

"Friends" is a grass roots organization made up of people that use the Kewalo Basin Park for surfing, fishing, diving, jogging and other activities. "Friends" membership is 1,000 people strong, and has the support from the surrounding park users that believe in the cause to keep this park a park for the public and not for commercial profit. "Friends" and its supporters are strongly against this development because it will adversely affect public access to public parks and beaches. Furthermore, the proposed plan is contrary to the original vision of development for this part of Kakaako.